

## 5.3 Graphing from Vertex Form

When a problem is written as a perfect square, we call this vertex form. Vertex form allows you to quickly identify the VERTEX! Since the first step to graphing a quadratic is to find the vertex – you won't have to do much altering to this form.

VERTEX FORM:

$$y = a(x-h)^2 + k$$

Although this form is most beneficial in identifying the vertex of the graph, you can also easily determine the axis of symmetry and the direction of opening.

Vertex	$(h, k)$	
Axis of Symmetry	$x = h$	
Direction of Opening	Up: $a$ is positive	Down: $a$ is negative

Example 1: Given the following quadratic equation, state the vertex, axis of symmetry, and if it opens up or down.

a)  $y = (x-3)^2 + 2$

Vertex:  $(3, 2)$   
 AOS:  $x = 3$   
 Opens up

b)  $y = 2(x+9)^2 - 3$

Vertex:  $(-9, -3)$   
 AOS:  $x = -9$   
 Opens up

c)  $y = -x^2 - 3$

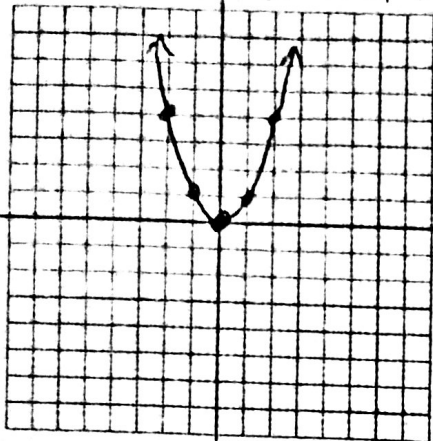
$y = -(x+0)^2 - 3$   
 Vertex:  $(0, -3)$   
 AOS:  $x = 0$   
 Opens Down

d)  $\frac{1}{2}(x+2)^2 + 0$

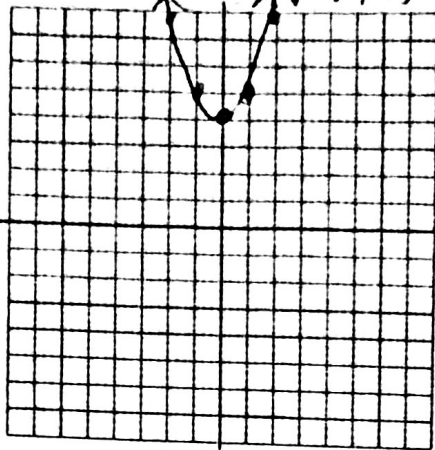
Vertex:  $(-2, 0)$   
 AOS:  $x = -2$   
 Opens up

Example 2: Identify the vertex then graph each parabola.

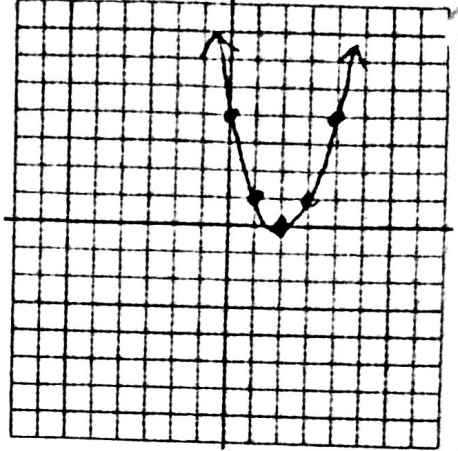
a)  $y = x^2$   $a=1$  Vertex:  $(0,0)$



b)  $y = x^2 + 4$

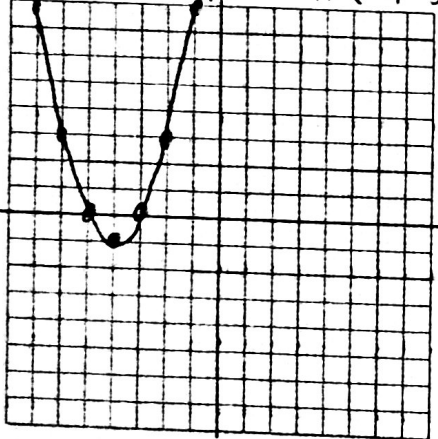


c)  $y = (x-2)^2 + 0$   $V: (2,0)$

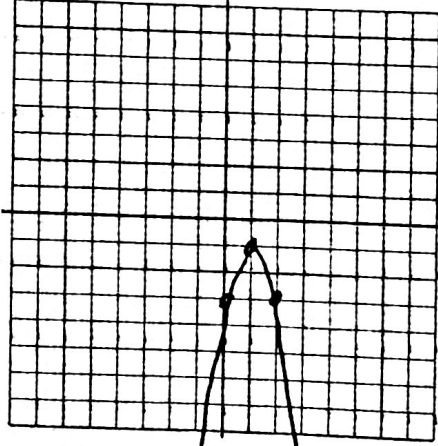


Tip: If you are missing part of the equation, use 0 as a placeholder ex:  $y = x^2 + 4 = (x+0)^2 + 4$

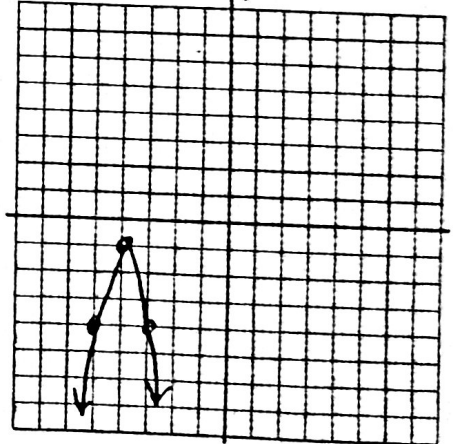
d)  $y = (x+4)^2 - 1$   $V: (-4,-1)$



e)  $y = -2(x-1)^2 - 1$



f)  $y = -3(x+4)^2 - 1$



- x-intercept(s):  $(-5,0), (-3,0)$
- y-intercept: off graph
- Axis of Symmetry:  $x = -4$
- Vertex:  $(-4, -1)$
- Max/min value:  $-1$
- Domain:  $(-\infty, \infty)$
- Range:  $[-1, \infty)$
- Increasing:  $(-4, \infty)$
- Decreasing:  $(-\infty, -4)$

- x-intercept(s): None
- y-intercept:  $(0, -3)$
- Axis of Symmetry:  $x = 1$
- Vertex:  $(1, -1)$
- Max/min value:  $-1$
- Domain:  $(-\infty, \infty)$
- Range:  $(-\infty, -1]$
- Increasing:  $(-\infty, 1)$
- Decreasing:  $(1, \infty)$

- x-intercept(s): None
- y-intercept: off graph
- Axis of Symmetry:
- Vertex:  $(-4, -1)$
- Max/min value:  $-1$
- Domain:  $(-\infty, \infty)$
- Range:  $(-\infty, -1]$
- Increasing:  $(-\infty, -4)$
- Decreasing:  $(-4, \infty)$